

- Check the information is correct, particularly the home and away ratio.
- Make any changes in iSquash and run the draw calculation as many times as required until a satisfactory solution is achieved. Delete the summary if it is not required.
- To import the draw into iSquash click Publish and the complete draw will be displayed under the Draw tab.

9. Entering Results

In every case the Event Rules as determined by the event organiser will dictate the requirements of team entry, playing order, scoring, etc. Any additions or changes (excluding substitutes) to teams after an event has started can be made by users with District Administrator or Supervisor.

- Access to Result Entry is limited to nominated team members, users with Club Committee rights, District Administrators or District Supervisors. They must be registered in iSquash.
- Login to iSquash > Interclub > Interclub Events.
- Click on the required event from the list displayed and click on Draw from the menu.
- Click the Result button for the required tie.

iSquash Interclub

Events	Create Event				
Edit	Export Teams	Import Teams	Create Tie		
Dashboard	Create Team	Teams	Draw	Bidder	Reports

Draw - 2015 Taranaki Winter Interclub -

Mens / 1 Mens / 2 Mens / 3 Womens / 1 Womens / 2

Round 1

Name	Team A	Team B	Club	Courts	Date	Time					
Round 1	Okato Defenders	Stratford Cheetahs	Okato Squash Club		We 15-Apr-15	7:00 PM	<input checked="" type="checkbox"/>	Show	Results	Edit	Delete
Round 1	KP Jets	KP Steelers	Kawaroa Park Squash Club		We 15-Apr-15	7:00 PM	<input checked="" type="checkbox"/>	Show	Results	Edit	Delete

iSquash Interclub

Events	Create Event				
Edit	Export Teams	Import Teams	Create Tie		
Dashboard	Create Team	Teams	Draw	Bidder	Reports

Result Entry - 2015 Taranaki Winter Interclub

Round 7 - 27-May-2015

		Games										Result
		KP Steelers					KP Steelers					
		1	2	3	4	5	1	2	3	4	5	
Harald Askevold	Vaughan Robinson	0	0	0	0	0	0	0	0	0	0	0 0
B2 3050	B2 3050	[Played] Excluded: <input type="checkbox"/>										
Jeremy Powell	Hamish Gray	0	0	0	0	0	0	0	0	0	0	0 0
B2 2965	B2 2895	[Played] Excluded: <input type="checkbox"/>										
Conrad Heron	Sam George	0	0	0	0	0	0	0	0	0	0	0 0
C1 2405	C1 2630	[Played] Excluded: <input type="checkbox"/>										
Andrew Boot	Chelsea Aim	0	0	0	0	0	0	0	0	0	0	0 0
C2 2175	B2 2270	[Played] Excluded: <input type="checkbox"/>										
Search for Player												Countback: 0 0
Search for Player												Total: 0 0
												Bonus Points: 0 0
												Final Total: 0 0

To edit a substitute player start typing their surname or player code into the 'Search for Player' box above. Click on the name from the list displayed and press enter.

Pending
Save
Send to Grading:

- Select the correct player's names from the drop down box.
- Enter the scores in the required fields and save. (Note: Results will be Pending at this point).
- Enter the score for Player A first then Player B. (e.g. KP Titans then KP Steelers)
- Options available when entering the match scores –

Played All game scores must be entered fully.
Results go to the grading list and update the interclub ladder.
The results can be disputed later.

A or B Default All game scores must be entered fully.
Results go to the interclub ladder but do not go to the grading list.
Results can be disputed later.

Example: Team A fields a team of 4 players for the interclub tie
Team B fields a team of 3 players for the interclub tie
The 4th player in Team B (possibly unknown) is defaulted
The 4th player in Team A is credited with the win but no grading points
Team A receives points for winning the match and the ladder is updated
Note: Once a match has commenced there must be a result (Refer FAQs)

Not Played No game scores are entered.
Results do not go to the grading list or the interclub ladder.
The results cannot be disputed later.

Excluded The match result goes to grading but not to the ladder

- If the results are incomplete click Save. The results will be saved but not sent to the grading list.
- When the results are complete and correct tick the box to Send to Grading.
- Click Save again and the status will change from Pending to Entered.
- Substitutes can be added by nominated team members, Club Administrators, District Administrators or District Supervisors. (Substitutes will have an * after their name).
- Results can be edited and saved again at any time by the event organiser.
- The ladder will be updated automatically including bonus points if allocated.

Entered Results

- Entered results can be viewed through the Show button.
- Click Show and the match result will be displayed.
- Clicking on a player's name will display their grading history.
- Any dispute over a result must be raised with the event organiser.

iSquash Interclub									
Events		Create Event							
ID	Event Name	Event Type	Grade	Code	Location	Start	End	Result	
Show Result - 2015 Taranaki Winter Interclub Round 1 - 15-Apr-2015									
Player (Default)	Opponent (Default)	Games							
ID (Jordan) Linn	Sami Howard	1	2	3	4	5	Result		
B1 3200 COOPOL	B2 3375 COSSGH	15/15	15/15	15/12	14/15	7/15	2 3	Played	
Graeme Charteris	Shaun Dyer	15/15	15/14	15/11				3 0	
B2 2710 COOAGAC	C1 2550 COSSVD	15/15	15/15	15/15				Played	
Peter Morgan	Michael Bailey	15/14	4/15	6/15	15/12	7/15	2 3	Played	
C1 2335 COOPUM	C1 2550 COSSVB	15/12	15/13	15/11				3 0	
Bruce Moffat	Peter Mischevski	15/12	15/13	15/11				3 0	
C2 2335 COOPUM	C2 2335 COSSVM	15/12	15/13	15/11				3 0	
							Countback	208	197
							Total	10	6
							Bonus Points	2	0
							Final Total	12	6

10. Substitutes/ Adding Team Members

- Nominated team members, Club Administrators, Event Organisers, District Administrators and Supervisors can add a substitute player to the team list. Substitutes can only come from the list of graded dub players in the drop down box.
- In the result card Search for a Player by typing their surname or code into the box. Click the name required and press enter. The substitute player will appear in the team list with an asterix (*) beside the name. A substitute player can be deleted by the event organiser, if required. The substitute must meet the rules of the competition.
- If a substitute player is to remain in a team or a new player is to be added to the team, the District Administrator or District Supervisor can add the player permanently to the team list. (Refer to Entering Teams)

11. Changing an Interclub Result

- When results have been entered, saved and sent to grading a small tick box **Show** appears beside the Show button. The result card will change from Pending to Entered.
- Users and Club Committee will see only the Show button on the Draw page.
- The Event Organiser, District Administrator and District Supervisor will see the Show and Results buttons.
- The Event Organiser, District Administrator and District Supervisor can edit a result by clicking on the Result button.
- The score, name of the players or status of the match can be changed and saved. The grading list will be updated with the new result.

Raising a Dispute

Who can dispute a result?

- A player, team captain or club can dispute a result by advising their District Administrator or District Supervisor.

Who can change a result?

- Only a District Administrator or District Supervisor can change a result.
- Locate the appropriate result card, make any changes required, save and the results will be regraded.